



**International
BIG GAME RIFLE
DANGEROUS GAME
SHOOT**

25-27 August 2023

**Darwin
Australia**



*International
Big Game Rifle / Dangerous Game
Shoot
25th to 27th August 2023*

The eighth informal, biennial International Big Game Rifle shoot is planned for 2023 in Darwin, in northern Australia. The dates are set for the 25th to 27th August and the shoot will be held at the SSAA Mickett Creek Shooting Complex. The Sporting Shooters Association of Australia (SSAA) is sponsoring this event and it will be hosted by the Northern Territory Big Game Rifle Club of the Darwin Branch of the SSAA.

Eight core events and two supplementary events will be shot using a mixture of popular courses-of-fire from around the world. Several events use animal targets as is the practice in South Africa. A moving target event is also planned. The Special Snap and Double Rifle events have proved very popular in other countries and will also feature in the program. The final event format may change and will be confirmed closer to the shoot date.

This is a great opportunity to visit Australia, perhaps plan a holiday, visit friends and relatives or add a business trip. Northern Australia offers some outstanding hunting for Buffalo, Banteng, Wild Boar and Scrub Bull, with various deer species more available in other parts of Australia. A visit to Darwin provides the opportunity to add on a pre or post-shoot safari, crocodile viewing, fishing charters, and visits to world heritage areas, cultural and scenic attractions.

The Aussies will make all visitors very welcome – come and sample some “down-under” hospitality.

We look forward to receiving your nomination and seeing you in Darwin for this memorable event.

Event nomination form

SSAA Big Game Rifle Club (Darwin)

will host the

International Big Game Rifle Shoot

Saturday 26th

& Sunday 27th August 2023

Note: The Range will be open for practice on Friday 25th August.

Venue: SSAA Darwin range, Mickett Creek Shooting Complex, Brandt Road Darwin.

Events will comprise:

Event	Class	Shots	Ranges	Shooting positions
1. Special Snap	Stalking	8	25 meters	Offhand
2. Lion Target	Stalking	4	25 meters	Offhand
3. Boar Target	Stalking	9	75, 50 & 25 meters	3 shots sitting/kneeling, balance, offhand
4. Stopping Rifle	Stopping	12	100, 50 & 25 meters	2 shots sitting/kneeling, balance offhand
5. Plains Rifle (Supplementary event)	Plains Rifle	20	200, 100 & 50 meters	Shooting sticks, standing post, sitting post, offhand
6. Charging Buffalo. (Supplementary event)	Stalking	6	75, 50 & 25 meters	Offhand, moving between bases
7. Hayley's Hop	Stalking	6	50 & 25 meters	Offhand
8. Stopping Double Rifle	Stopping Double	10	50 & 25 meters	Offhand
9. Nitro Stopper	Group 3	6	25 meters	Offhand
10. Buffalo Target	Stopping	6	50 & 25 meters	Offhand

* Aggregate trophy positions are based on best 5 out of 8 percentage-scores for the core events. The competitor's score for each event is divided by the maximum integer score for that event to arrive at a percentage. Fractional scores are awarded at 0.01 for each X ring hits and are used as an initial tie breaker. Any ties after the tally of X ring hits is counted, will be broken by a countback of 10's, 9's, etc. until the tie is broken.

Saturday and Sunday BBQ lunch is provided as part of the registration fee

Saturday Night Dinner – venue to be advised.

Sunday Presentation following the final event.

Members of the Northern Territory Big Game Rifle Club will provide assistance with:

- Safe storage of firearms while in the Darwin area;
- Club or loan rifles for visitors in .338 WM & .300 WM (both scoped), .416 Rigby, .500 Jeffrey, & .450 Nitro Express are available for visitor use (the latter three have iron sights only). It will be possible to shoot all events with Club or loan rifles.

International competitors **must** hold the correct paperwork to bring firearms into Australia.

Please contact Mark Hibbert (SSAA Big Game Rifle National Discipline Chair, email: biggamerifle@disciplines.ssaa.org.au), Tony Orr or Joe Libro (ntbiggamerifle@gmail.com) regarding enquiries, entry requirements, permits and expressions of interest.

2023 Big Game Rifle International Shoot

SSAA Darwin

Mickett Creek Shooting complex

Saturday 26th – Sunday 27th August 2023

Nomination Form

Nominations are to be submitted by Fri 30th June 2023

First Names			
Surname		Date of Birth	
Mailing Address			
		Postcode	
Telephone		Mobile	
Email Address			
Australian competitor: SSAA No & State			
International competitor: Association no & country:			

Event	Calibre & Rifle
1. Special Snap (Stalking class rifles)	
3. Lion Target (Stalking class rifles)	
4. Boar Target (Stalking class rifles)	
5. Stopping Rifle (Stopping class rifles)	
5. Plains Rifle (Supplementary event)	
6. Charging Buffalo. (Supp. event; Stalking)	
7. Hayley's Hop (Stalking class rifles)	
8. Stopping Double Rifle	
9. Nitro Stopper	
10. Buffalo Target (Stopping class rifles)	

Equipment Sharing: If you are sharing rifles with another competitor or using club guns, please indicate what events you will be sharing in, and with whom:

Nomination fees: If you wish to attend the Dinner, you are required to pay for this when paying your shoot nomination fee.

Please complete:	Tick	AUD\$
Shoot Nomination Fee – Adult (includes all events)		\$ 150.00
Shoot Nomination Fee – Junior (includes all events)		\$ 35.00
Social Dinner on Saturday 26 th August 2023.		\$ 70.00
Additional guests for the dinner @ \$70 per head		
Transaction Fee (applicable to all international transfers)		\$ 20.00
	TOTAL	\$

Please note that nominations received after Friday June 30th 2023 will not be accepted.

International Competitors should make themselves aware of the procedures for bringing firearms into Australia, and the timeframe required for the paperwork to be completed and approvals gained. It would be wise to seek that approval well prior to June 30th 2023.

The organisers reserve the right to adjust the program to reflect any unforeseen changes of circumstance that may occur over the course of the shoot (e.g. rain).

Event details

PROCEDURE TO REGISTER YOUR NOMINATION

1. Complete attached nomination form and email to Tony Orr or Joe Libro at ntbiggamerifle@gmail.com
2. Make payment via electronic bank transfer into the following account using your name as a reference on the payment so that we can clearly reconcile it.

For bank transfers made within Australia please use the following details:

- **Acc Name:** NT BIG GAME RIFLE CLUB
- **BSB:** 085-949
- **Account:** 84-519-3772

For International transfers - All payments and amounts are to be in AUD. Please ensure that you add on the \$20 international transaction fee for each transfer. (to minimize costs, if international teams or clubs wish to combine payments into a single transfer then only one single \$20 transaction fee would apply)

Your bank will require some of the additional following bank account information to successfully make your international transfer:

Bank: National Australia Bank

Bank Address:

GATEWAY SHOPPING CENTRE
1 ROYSTONEA AVE
YARRAWONGA NT 0830

BIC/SWIFT code: NATAAU3303M

BSB (bank, state, branch) and account number: BSB: 085-949 Acct No: 84-519-3772

Beneficiary name and address:

NT BIG GAME RIFLE CLUB
MICKETT CREEK SHOOTING COMPLEX
BRANDT RD
KNUCKEY LAGOON, NT 0820

Important:

Australian banks don't use IBANs.

Foreign Currency Accounts don't usually require a BSB.

INTERNATIONAL VISITORS PERMIT

All persons from overseas who wish to bring Category A, B or H firearms into Australia through the Northern Territory for safari hunting or competition shooting must apply for and be issued an International Visitor's Permit by NT police. No International Visitor's Permit will be issued for Category C (pump action or self-loading shotguns only) firearms without the applicant first obtaining approval of the Federal Government to bring the firearm into Australia. No Category D (self loading) or H (handguns) firearms will be considered for hunting purposes in Australia.

The police will also issue, a "B709" Importation of Firearms certificate that will allow the firearms to successfully pass through Customs. The NT police website and the application form can be found at: (<https://pfes.nt.gov.au/police/firearmsweapons/licence-and-permit-information>).

All applicants must provide the following details:

- complete an official application for an International Visitor's Permit;

- provide a color passport photograph;
- provide a photocopy of your current Firearms License (if applicable);
- provide a photocopy of your current registration certificate for the firearms for which the Permit is required (if applicable);
- provide a full detailed list of all firearms (make, model, serial number, type) and ammunition;
- provide copy of passport; and
- pay the prescribed fee as per application.

An invitation letter (in prep) from SSAA is also required to support the Permit application (available from Mark Hibbert (email: biggamerifle@disciplines.ssaa.org.au), Tony Orr or Joe Librio at ntbiggamerifle@gmail.com). They can also provide assistance with the process.

IMPORTANT - These can take up to 6 weeks to process and you must have received your photo license card and import permit documentation before you travel. For those visitors who plan to hunt while in Australia you must include your safari operators details on the same application to avoid doubling up on fees.

SAFE STORAGE

A requirement of your permit will be the safe storage of firearms. SSAA and Big Game Rifle Club Darwin can assist in providing safe storage of your firearm during your visit.

AMMUNITION

To ensure you have adequate ammunition for your rifle, the competition and possible hunting field trips will require some pre-planning. A limited range of big bore factory ammunition and reloading components are available for local purchase (e.g. 300 WM, .338 WM, 9.3x62, 375 H&H factory ammo may be available). The best options for visitors are to bring their own ammo, pre-order factory ammo for purchase in Darwin or arrange components such as cases and projectiles for large calibres for reloading on arrival.

- Local gun shops can pre-order factory rounds of ammunition, with enough notice. Visitors are advised to order as early as possible, as much ammunition has been difficult to obtain.
- for those who reload and will bring their own dies and brass NT BGR can provide access to a bench with a couple of presses set up, scales and basic reloading tools;
- Local gun shops generally hold stocks of propellants from the ADI range of powders as well as primers, or these and projectiles can be pre-ordered for you;
- Bruce Bertram from Bertram Brass will be in attendance and can provide pre-ordered brass and projectiles (see below).
- Geoff McDonald from Woodleigh Bullets may attend. (to be confirmed, see below);

Gunshops and gunsmiths. A number of gun shops and gunsmiths where guns, ammo & reloading components may be purchased, or repairs carried out are located in the Greater Darwin area. They include:

Fishing and Outdoor World, 36 CAVENAGH STREET, DARWIN, NT, 0800
<https://fishingandoutdoorworld.com.au/>; ph: +61 8 8981 6398

Coolalinga Guns & Ammo, 26 Mckenzie Place, Holtze NT 0830.
<https://www.cgaoutdoors.com.au/> ph: +618 8983 3166

Territory Firearms, Virginia, NT - +61400630637

Collectable & Sporting Firearms, P.O. Box 3122, Palmerston, NT 0831. ph +614 1789 8100.
 (Not ammo or reloading components)

Greg Hansen (gunsmith). P.O. Box 40854, Casuarina, NT 0811. Ph: +614 0969 3475

Vic Pedersen (gunsmith). 3 Bullo Ct, Leanyer, NT 0812. Ph +614 1781 4730

Tim Robinson (gunsmith). Ph: +614 29 853 321

LOAN RIFLES

A number of club members have indicated a willingness to provide loan rifles to our international visitors. The following is a current list of available loan firearms from the NT BGR Club and others, but we expect that some of our visiting interstate teams will also add to the list:

Club Rifle	.338 Win. Mag.	Ruger M77 bolt action – Scoped (Leupold VX3)
Club Rifle	.416 Rigby	CZ 550 bolt action – no scope
Club Rifle	.500 Jeffrey	Sako bolt action – no scope
Club Rifle	.450 NE	Sabatti double rifle – no scope
Tony Orr	.300 Win. Mag.	Ruger M77 bolt action – Scoped
Mick Connor	.300 Win. Mag.	Ruger M77 bolt action – Leupold Scope

For 'Club' rifles, loaded club ammunition in limited quantities is available on the day for a nominal cost (replacement cost of components). For club & loan rifles, visitors may bring their own ammo, but cases need to have been full length sized to fit potentially tighter chamber tolerances. They may also pre-order factory ammo for collection/purchase in Darwin or arrange components such as cases and projectiles for reloading locally.

For those interested in borrowing a rifle in Australia for any one of the events please email Tony Orr or Joe Libro at ntbiggamerifle@gmail.com and we will try to pair you up with one.

TRAVEL

Several domestic airlines operate regular flights into Darwin which is around four hours direct flight from most of Australia's southern capital cities, making it an easy destination to reach. Direct international flights to Singapore (4¹/₂ hrs), Bali (1³/₄ hrs) & Timor Leste (1¹/₃ hrs) are also available, and these link with a large number of flights to other international destinations. Domestic flights from Cairns, another potential point of entry to northern Australia, take about 2¹/₂ hrs.

Australia's major domestic airlines will carry rifles and up to 5 kg of loaded ammo under certain conditions. Generally, there are no issues carrying unprimed cases and projectiles in checked-in baggage on domestic flights. For further information see:

- Qantas: <https://www.qantas.com/au/en/travel-info/baggage/dangerous-goods/ammunition-firearms.html>.
- Jetstar: <https://www.jetstar.com/au/en/help/articles/dangerous-goods>.
- Virgin Australia: <https://www.virginaustralia.com/au/en/travel-info/baggage/oversized-fragile-items/> and <https://www.virginaustralia.com/au/en/travel-info/baggage/dangerous-goods/>.

COVID-19. There are currently no COVID-19-related travel restrictions for entering or travel within Australia or NT (Hong Kong, China and Macau accepted.) The Department of Home Affairs website (<https://www.abf.gov.au/home>) and NT Health Department (<https://health.nt.gov.au/covid-19/travel/travel-to-and-from-the-nt>) should be consulted before departure for the most recent travel information and requirements.

Darwin is a small but ethnically diverse city located in Australia's northern tropics. August is in the middle of the Top End's dry season with warm to hot, dry weather and little chance of any rain. The average daily maximum temperature at that time of year is 31.0°C (87.8°F) and the average minimum temperature is 20.0°C (68°F), usually at night.

ACCOMMODATION

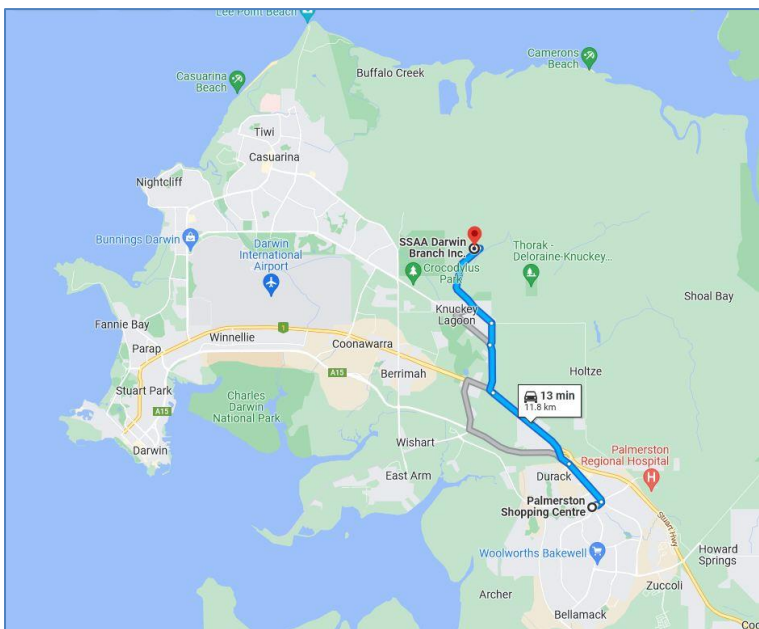
A wide range of accommodation options are available in the greater Darwin-Palmerston area, from budget to relatively high end. The nearest options are the Darwin [Free Spirit Resort](https://aspenholidayparks.com.au) (cabins and camping available, see: <https://aspenholidayparks.com.au>), [Rydge's Hotel, in the Palmerston CBD](https://www.rydges.com/) (<https://www.rydges.com/>) and [Hidden Valley Caravan Park](#), Winnellie. Camping is not available on the SSAA range but a number of caravan parks are located in the wider area.

Visitors are advised to book early as the shoot overlaps with the popular Darwin Arts Festival and accommodation is likely to be in demand for that event.

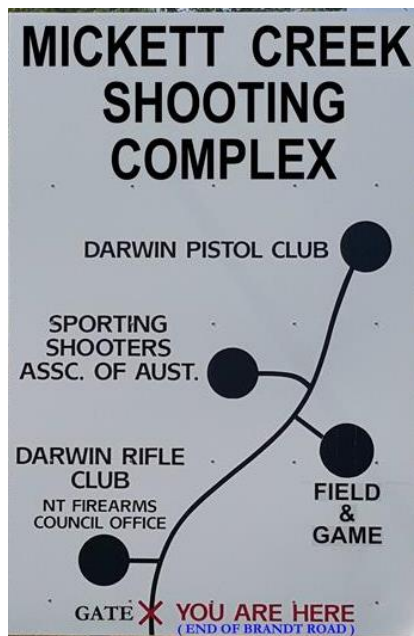
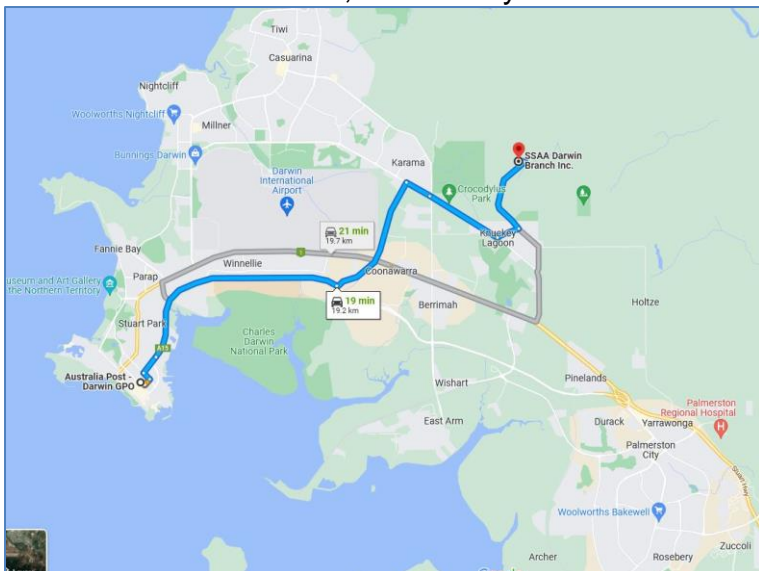
Car Hire is available at the airport from major companies such as Hertz, Avis, Alamo, etc; with Thrifty, Budget & Bargain operating from Darwin City, with a shuttle bus connection to the airport.

EVENT LOCATION

The Mickett Creek Shooting Complex is located approximately 20 kilometers by road north east of the Darwin CBD and 12 km north west of the satellite city of Palmerston. There are several shooting facilities at the Mickett Creek shooting complex. The international Big Game Rifle event will be held at the Sporting Shooters Association of Australia (SSAA) facility (240 Brandt Rd, Mickett Creek NT 0830). Range facilities are amongst the best in Australia.



From Palmerston above, Darwin city below



Bruce Bertram of Bertram Bullets will be in attendance at the shoot and will have a large selection of brass and bullets for sale. Bruce can supply a wide range of hard-to-get brass, as well as projectiles. Please contact Bruce (phone +61 3 5792 2912 or email: b.bertram1@bigpond.com) for a current price list and specific product orders. Bruce can arrange to bring your order to the shoot or it can be posted to you c/- BGR, PO Box 192, Palmerston, NT. 0831 for collection on your arrival in Darwin.

Geoff McDonald of Woodleigh Bullets may also attend. While Woodleigh are well advanced in rebuilding their factory after last year's disastrous fire, at this stage their ability to meet specific requests for projectiles in time for the shoot is uncertain. Please contact Fishing and Outdoor World in Darwin (see above) for more information or to order bullets from Woodleigh.

PRE / POST SHOOT & ACCOMPANYING PERSON OPTIONS

For visitors who may be interested in adding a hunt to this trip, a list of outfitters and hunt operators will be available. Other sights & attractions in the region include:

- Viewing of salt and freshwater crocodiles & other wildlife (from captive to wild animals: Crocosaurus Cove; Crocodillus Park; Territory Wildlife Park; Adelaide River cruises; various other tours);
- Museum & Art Gallery of NT: Aboriginal art, Sweetheart (5.1 m crocodile), natural history & other displays;
- Darwin Military Museum at East Point;
- Bombing of Darwin display at Stokes Hill Wharf;
- National Parks: day or multi-day trips to Litchfield NP; Kakadu NP; Nitmiluk NP. See ... Parks websites;
- Aboriginal art galleries;
- Fishing charters - many operators cover options from blue water pelagic and reef fishing to river and sea fishing for the famous barramundi;
- Indigenous cultural tours;
- Markets – Mindil Beach Sunday and Thursday night; Palmerston Friday night.
- Darwin Festival (10-27th Aug.) - cultural performances and arts activities.

Contacts

For general information please contact Mark Hibbert:

Email: Mark Hibbert, SSAA Big Game Rifle National Discipline Chair

Email: biggamerifle@disciplines.ssaa.org.au Ph: +61-412 520 575

For information regarding Visitors permits, travelling with firearms or to be placed on the event email list for updates, please contact Tony Orr or Joe Libro at: ntbiggamerifle@gmail.com

International Organization of Big Game Rifle shooting.

At this event in 2023 one objective will be to hold an International fraternity meeting that will look after the interests of big game rifle shooters, and in particular decide the venue date and format of the next international shoot. In general terms this organization would foster and perpetuate an interest in the use of vintage and modern big game sporting rifles. In particular, to encourage competitive shooting with a view towards better field skills, safe handling, and care of such firearms. The underlining principles of competition would be to keep it at a fairly low key and friendly level. Where possible, competitions would utilise simulated field conditions thus encouraging improved skills in the pursuit of large and dangerous game.

An important part of this fraternity is to formalize an international rule book for this shoot to be held and to ensure that it rotates around all participating countries. It is proposed to form a committee

to determine a consistent set of rules that will be used from event to event. The Chairperson of the committee is always from the host country and after completion of the final event the Chair moves to a person from the next host country. There would be no membership as such for this organization except at the committee level. This means that any individual who is a member of a national group or organization that shares similar values to the proposed "International Group", would automatically be eligible to take part in the international activities and shoots.

WE LOOK FORWARD TO SEEING YOU DOWN UNDER FOR THIS MEMORABLE EVENT.

Event Rules

1. Competitor Eligibility

- (i) All competitors must be a financial member of the Sporting Shooters Association of Australia (**SSAA**) or a financial member of an Association affiliated with SSAA or under special invitation from the Committee of the SSAA Darwin Big Game Rifle Club.
- (ii) A current SSAA membership card showing current membership shall be accepted as proof of financial membership.
- (iii) Members of an Affiliated Association must provide adequate documentation of their current membership of the Affiliate Association.

2. Behaviour

- (i) All competitors will engage in a standard of behaviour that is sportsmanlike and which fosters friendship, goodwill and courtesy to fellow shooters and visitors alike.
- (ii) All competitors will accept the decisions of the Scorer and the Committee of the SSAA Darwin Big Game Rifle Club.
- (iii) Competitors should refrain from boisterous conduct on the firing range during the conduct of an event.
- (iv) A competitor who breaches these standards of good conduct will be disciplined by the Range Officer and they may ask the competitor to immediately leave the firing line. The competitor may also be disqualified and barred from further competition.

3. Range Safety

- (i) All competitors should familiarise themselves with the usual safety precautions observed on SSAA ranges as well as any Rules specific to the country and the range on which a particular championship is being conducted. Unsafe practices by a competitor can be grounds for disqualification.
- (ii) A copy of the Range Orders and Range Safety Rules is displayed in the SSAA Darwin club rooms.
- (iii) *Wearing of eye protection and hearing protection is strongly recommended.*

4. Stuck Live Round

- (i) In the event of a malfunction which results in a stuck live round which cannot be simply removed from the breech end of the barrel, the matter is to be brought to the attention of a Range Officer, the firearm is to be made safe and removed from the range to a competent person for repairs. Under NO circumstance is an attempt to be made to remove the round by insertion of a cleaning rod or similar object from the muzzle end of the firearm.

5. Firearms - General

- (i) All rifles used **must** be hunting rifles which are 'in the spirit of the event' - meaning a rifle of style, weight and configuration as would normally be used, or have been used, for hunting big game.
- (ii) Single shot, double or bolt actions only are eligible.
- (iii) The same 'in the spirit of the event' criteria apply to sights – meaning only sights that are in keeping with what would normally be used for

hunting big game is permissible. Target style 'peep' sights, 'tactical' sniper or target style telescopic sights are not permitted. Hunting style telescopic or optical sights (such as red dot sights) may be used without penalty, unless stated otherwise.

- (iv) The use of muzzle breaks, porting (such as 'Magnaporting') or any other device which redirects muzzle blast/gases is not permitted
- (v) Slings may be fitted but not be used as a shooting aid
- (vi) A competitor using a double rifle must fire the barrels in sequence. This means that in any firing sequence no two consecutive shots can be from the same barrel.

6. Ammunition

- (i) Ammunition is to be as close as practical to factory ballistics of the original ammunition and must meet the minimum criteria laid down for the class being contested.
- (ii) A shooter shall have available at the firing line, two (2) extra rounds for Evaluation by the Range Officer if required. Failure to comply with the above will mean disqualification from the particular event.
- (iii) If evaluation of a shooter's ammunition is required, then the Range Officer will choose at random from the firing line those rounds required for evaluation.
- (iv) Evaluation of ammunition will be carried out by the use of a chronograph and the competitor's rifle and / or by manual checking of projectiles for weight and type
- (v) Ammunition may not be borrowed while on the line.

7. Sights

- (i) Iron sights, including sporting peep sights (but NOT target style peep sights) may be used in all events
- (ii) Telescopic and any other hunting style optical sight sights such as red dot or holographic sights (but NOT target style optical sights), may be used without penalty in all events.

8. Coaching & spotting

- (i) The use of binoculars or a spotting scope is not permitted by a competitor while they are competing in an event.
- (ii) No competitor, while they are competing in an event, is allowed to be coached by a spectator.

9. Clothing

- (i) No camouflage clothing is permitted.
- (ii) Shooting coats or jackets must not have any devices to stiffen or restrict the body.
- (iii) A shooting coat or jackets may have a shoulder pad fitted and/or a recoil reducing pad may be worn under a competitors clothing.
- (iv) The wearing of boots or shoes with enclosed toes is required.

10. Rule Infringements

- (i) A competitor found to be infringing these Rules will be given a warning by the Range Officer. If the infringement continues the competitor may be suspended or disqualified from the competition being contested and their scores will not be recorded. Safety

infringements or breaches may result in immediate suspension or disqualification.

11. Qualifying criteria - Stalking Class Rifles

- (i) Minimum calibre of 0.330 inch
- (ii) Minimum bullet weight of 225 grains
- (iii) Ammunition used must produce a minimum of 2,900 foot pounds of muzzle energy

12. Qualifying Criteria - Stopping Class Rifles

- (i) Minimum calibre of 0.400 inch
- (ii) Minimum bullet weight of 400 grains
- (iii) Ammunition used must produce a minimum of 3,900 foot pounds of muzzle energy
- (iv) Double rifles chambered for the 450-400x3" and the 450-400x31/4" Nitro are considered to be stopping class rifles provided they meet the following criteria:
 - (v) Minimum calibre .400"
 - (vi) Minimum bullet weight 400 grains
 - (vii) Minimum muzzle velocity 1950 fps.

13. Qualifying Criteria - Group 3 - Nitro Stopper Class Rifles

- (i) Minimum calibre of 0.500 inch
- (ii) Minimum bullet weight of 525 grains
- (iii) Ammunition use must produce a minimum of 5,300 foot pounds
- (iv) Nitro powder loads only

14. Qualifying Criteria - Plains Rifle

- (i) Calibres 6.5 to 9 mm inclusive
- (ii) Minimum bullet weight 140 grains
- (iii) Minimum muzzle energy 3,000 ft lbs

15. Firing Positions

Firing positions are given in each event's rules, but are restricted to:

- (i) **Standing offhand** - standing unsupported on both feet without any sort of rest for the rifle or shooter, with no part of the body or limbs to touch the ground or any other object
- (ii) **Standing post** – As above for standing offhand, but with the shooter also allowed to rest their hand on a shooting post
- (iii) **Kneeling** – (for a right-handed shooter) Kneeling so that the competitor touches the ground only with the underside of the left foot and the lower underside of the right leg, including foot and knee, the buttocks resting on the right foot or heel and the left elbow on the left knee, no other part of the body is to touch any support or object. Opposite positioning applies to a left-handed shooter.
- (iv) No use of a shooting mat or pad is permitted.
- (v) **Sitting** – Sitting so that the competitor touches the ground only with the underside of each foot and the buttocks no other part of the body is to touch any support or object.
- (vi) **Sitting or kneeling post** – As above for sitting or kneeling, but with the shooter also allowed to rest their hand on a shooting post.

16. Firing Sequence – General

- (i) Unless a time limit is stated, a time of 5 minutes applies to the shots to be taken.
- (ii) Unless otherwise specified, events use the **standard SSAA 50m Slow Fire Pistol Target** (scoring area 50 cm diameter).

17. Firing Sequence for Special Snap Event (Stalking Class Rifle)

- (i) Total of 8 shots
- (ii) Sequence of fire:

at 25 meters 8 shots offhand in 35 seconds

Regardless of magazine capacity, bolt action rifles cannot be loaded with more than 4 rounds. The use of a pre-loaded detachable magazine(s) to reload the rifle during the event is not permitted (the intent here is that all competitors must demonstrate proficiency in reloading of their rifle).

18. Firing Sequence for Stalking Rifle (Stalking Class Rifle)

- (i) Total of 12 shots
- (ii) Sequence of fire:

at 100 meters	2 shots offhand
	2 shots sitting or kneeling
at 50 meters	2 shots offhand
	2 shots offhand in 10 seconds
at 25 meters	2 x 2 shots offhand in 10 seconds

19. Firing Sequence for Stopping Double Rifle Event (Stopping Class Double Rifle)

- (i) Total of 10 Shots
- (ii) Sequence of fire:

at 50 meters	2 shots offhand
	4 shots offhand in 16 seconds
at 25 meters	4 shots offhand in 16 seconds

20. Firing Sequence for Stopping Rifle (Stopping Class Rifle)

- (i) Total of 12 shots
- (ii) Sequence of fire:

at 100 meters	2 shots offhand
	2 shots sitting or kneeling
at 50 meters	2 shots offhand
	2 shots offhand in 10 seconds
at 25 meters	2 x 2 shots offhand in 10 seconds

21. Firing Sequence for Hayley's Hop (Stalking Class Rifle)

- (i) Total of 6 shots
- (ii) A maximum of 2 shots may be loaded in the firearm at any time.
- (iii) Sequence of fire:

at 50 Meters	2 shots offhand. Reload
at 30 Meters	2 shots offhand. Reload
at 15 Meters	2 shots offhand.

The sequence of six shots including the reloads is to be fired as fast as the shooter can manage with safety. The overall score is divided by the time taken. Shooters are individually timed for the whole sequence of 6 shots and the reloads in this event.

22. Firing Sequence for Group 3 Nitro Stopper

- (i) Total of 6 shots
- (ii) Sequence of fire

at 25 Meters - 6 shots offhand in 25 Seconds

23. Firing Sequence for Buffalo Target (Stopping Class Rifle)

- (i) Total of 6 shots
- (ii) Sequence of fire

at 50 Meters 1 shots offhand in 20 seconds. Heart/lung area
at 50 Meters 2 shots offhand in 10 seconds. Heart/lung area
at 25 Meters 3 shots offhand in 12 seconds. 1 Heart/lung area, 2 brain area.

24. Firing Sequence for Boar Target (Stalking Class Rifle)

- (i) Total of 9 shots
- (ii) Sequence of fire

at 75 Meters 3 shots sitting or kneeling in 60 seconds
at 50 Meters 3 shots offhand in 15 seconds.
at 25 Meters 3 x 1 shot offhand in 3 seconds each.

25. Firing Sequence for Lion Target (Stalking Class Rifle)

- (i) Total of 4 shots
- (ii) Sequence of fire

at 25 Meters 4 shots offhand.

This event is individually timed, and the competitors score is divided by their time to complete their 4 shots in order to determine the results.

26. Firing Sequence for Supplementary Events

27. Firing Sequence for Plains Rifle

- (i) Total of 20 shots
- (ii) Sequence of fire

at 200 metres - 3 shots using shooting sticks (up to 5 minutes),
 2 shots sitting post (up to 5 minutes),
 2 shots standing post (up to 5 minutes).
at 100 metres - 3 shots offhand (up to 5 minutes),
 3 shots sitting post (up to 5 minutes),
 3 shots standing post (up to 5 minutes)
at 50 metres - 2 shots offhand rapid fire (20 seconds),
 2 shots offhand rapid fire (15 seconds)

28. Firing sequence for Charging Buffalo (Buffalo Targets, Stalking Class Rifle)

- (i) Total of 6 shots;
- (ii) Rifle may be loaded to magazine capacity +1, up to 6 rounds max;

(iii) Sequence of fire:

at 75m	2 shots offhand from first base;
at 50m	2 shots offhand from second base;
at 25m	2 shots offhand from third base;

Competitor moves to the next base after each pair of shots with action open and firearm pointed in a safe direction. Shooters are individually timed for the whole sequence of 6 shots, including moving between bases and reloading. Final score is total target score minus half the time taken in seconds (to be confirmed).

29. Scoring, Crossfires, extra shots, penalties etc

29.1 Scoring: Only the maximum of shots (as in the relevant Course of Fire) will be scored on any one target. Targets are to be scored in the usual manner: i.e. a hit that touches a scoring ring including the x ring, shall be given the higher value if a gauge or scoring slide of the same calibre as that used to fire on the SSAA Big Game Rifle Official National Rules No. 4 (Rev 2016) with Headings for Standard Rules No. 6 (Rev 2016) 20 target, touches some part of the ring when the gauge or scoring slide is used.

29.1.1 When two competitors have an identical score (including x-rings) the tie will be broken by the count back. For example, the person with the highest number of 10's shall be judged the winner. Failing this then the highest number of 9's, 8's, 7's, 6's, 5's etc. in that order. In the event that the scores are still tied, then joint placings will be declared.

29.1.2 Where a target has an X ring or bullseye inside the 10 ring a shot touching or inside that ring or bullseye shall be scored as 10.1 (The .1 designates an X ring or bullseye score only), For example a score of 180 with 18 X rings would not be added up to 181.8 and a score of 181 would beat it.

29.2 Cross fires: A competitor firing on another competitor's target shall lose all the shots cross fired. The competitor whose target has been cross fired on will be scored as follows:

29.2.1 In the case of there being additional shots of an obviously different calibre, the target will be scored normally. That is, the alien shots will be disregarded.

29.2.2 In the event of there being more than the required number of shots of the same calibre, the lowest scoring shots are to be discounted.

29.3 Extra Shots: Where a competitor has fired more than the permitted number of shots for a particular position, the highest valued shots will be struck out from targets on which more than the required number of shots have been fired, until only the number of shots required for that position remain.

29.4 Time Penalties: Any competitor who fires outside (before or after) the shooting times denoted by the commands as outlined in these Rules shall have the highest scoring shot taken from his score in that position for each infringement.

29.5 Infringements: In the event of a combination of the above infringements, they will be dealt with in the following order:

29.5.1 Cross fires refer 29.2

29.5.2 Extra shots refer 29.3

29.5.3 Time penalties refer 29.4

29.6 Inspection of Targets: All competition targets are to be available for inspection after scoring. Targets cannot be removed until the Championship has been completed.

29.7 Aggregate trophy positions: Aggregate trophy positions are based on best 5 out of 8 percentage-scores for the core (non-supplementary) events. The competitor's score for each event is divided by the maximum integer score for that event to arrive at a percentage. Fractional scores are awarded at 0.01 for each X ring hits and are used as an initial tie breaker. Any ties after the tally of X ring hits is counted, will be broken by a countback of 10's, 9's, etc. until the tie is broken.

RANGE ORDERS – FIREARM HANDLING RULES

- Always Keep Firearms Pointed in a Safe Direction
- Always Keep Your Finger Off The Trigger Until Ready To Shoot
- Always Keep The Action Open And The Firearm Unloaded Until Ready to Use
- Know How To Use The Firearm Safely
- Use Only The Correct Ammunition For Your Firearm
- Never Use Alcohol or Drugs Before Shooting
- Store Firearms So They Are Not Accessible to Unauthorised Persons

RANGE SAFETY RULES

(To be read in conjunction with SSAA Big Game Rifle Official Rules For Competition and Medal Awards Revised 2016 No.4)

- **An accredited Range Officer must be in attendance on the firing line at all times**
- Anyone considered to be under the influence of alcohol or drugs shall not be permitted on the range.
- Current Firearms License to be produced on request.

- Range Officers instructions MUST be obeyed, there shall be NO HANDLING of firearms during a “Cease Fire”
- Eye and ear protection is strongly recommended.
- Firearms must be removed from vehicles in a safe condition, unloaded, actions open and magazines removed where possible.
- Firearms are to carried with the muzzles in a safe direction, actions open and magazines removed where possible.
- Shooting is NOT to commence until the “Range is Open” order has been given by the Range Officer.
- When the “Cease Fire” order is given all shooting MUST IMMEDIATELY STOP. Unload Firearms, open actions and remove magazines where possible.
- Firearms are NOT to be removed from the firing line until they are “cleared” by the Range Officer.
- In case of firearm miss-fire or malfunction, DO NOT open action, keep muzzle pointed down range and advise Range Officer immediately.