

**NATIONAL Big Game Rifle Postals  
2021**

<b>EVENT</b>	<b>WHEN</b>	<b>DUE DATE</b>
Group 1	January, February, March	9 April
Group 2	March, April, May	11 June
Group 3	May, June, July	6 August
Black Powder Express	July, August, September	8 October
Bore Guns	August, September, October	5 November
African Plains Rifle	September, October, November	10 December

**BGR National Rules (EXTRACT) No. 4 2016**

**SECTION 3: RIFLE SPECIFICATIONS AND AMMUNITION**

The classification of Big Game Rifles has been agreed as follows:

**3.1 Group One:**

- 3.1.1 Minimum calibre .330"
- 3.1.2 Minimum bullet weight 225 grains
- 3.1.3 Minimum muzzle energy 2900 ft. lbs

**5.7 Course of Fire: 20 Shots**

The course of fire for the events listed in Rule 5 to be as follows:

<b>Range</b>	<b>Shots</b>	<b>Position</b>	<b>Timing</b>
100m	4	Sit or Kneel	Up to 10 minutes
100m	4	Stand Unsupported	Up to 10 minutes
50m	4	Stand Unsupported	Up to 10 minutes
50m	2	Stand Unsupported	In 10 seconds
25m	3 X 2 shots	Stand Unsupported	Each pair in 10 seconds

**3.2 Group Two:**

- 3.2.1 Minimum calibre .400"
- 3.2.2 Minimum bullet weight 400 grains
- 3.2.3 Minimum muzzle energy 3900 ft. lbs
- 3.2.4 Double rifles chambered for the 450-400x3" and the 450-400x31/4" Nitro are considered Group Two rifles provided they meet the following criteria:

- Minimum calibre .400"
- Minimum bullet weight 400 grains
- Minimum muzzle velocity 1950 fps.

**5.7 Course of Fire: 14 Shots**

The course of fire for the events listed in Rule 5 to be as follows:

<b>Range</b>	<b>Shots</b>	<b>Position</b>	<b>Timing</b>
100m	2	Sit or Kneel	Up to 5 minutes
100m	2	Stand Unsupported	Up to 5 minutes
50m	2	Stand Unsupported	Up to 5 minutes
50m	2	Stand Unsupported	In 10 seconds
25m	3 X 2 shots	Stand Unsupported	Each pair in 10 seconds

### **3.3 Group Three:**

3.3.1 Minimum calibre .500"

3.3.2 Minimum bullet weight 525 grains

3.3.3 Minimum muzzle energy 5300 ft. lbs

### **5.7 Course of Fire: 8 Shots**

The course of fire for the events listed in Rule 5 to be as follows:

<b>Range</b>	<b>Shots</b>	<b>Position</b>	<b>Timing</b>
100m	2	Stand Unsupported	Up to 5 minutes
50m	2	Stand Unsupported	In 10 seconds
25m	2 X 2 shots	Stand Unsupported	Each pair in 10 seconds

### **3.4 Black Powder Express:**

3.4.1 Minimum calibre .400"

3.4.2 Bullet weight to comply with the following:

400 calibre – 230 to 270 grains

450 calibre – 270 to 365 grains

500 calibre – 340 to 480 grains

577 calibre – 520 to 610 grains

3.4.3 Minimum case capacity 110 grains of black powder

3.4.4 Minimum muzzle velocity 1600 fps.

3.4.5 Loads may be full black powder, or suitable black powder substitutes.

Duplex loads are permitted provided they contain at least 80% black powder (by weight).

3.4.6 Jacketed bullets may be used with full black powder loads only.

### 5.7 BLACK POWDER EXPRESS Course of Fire: 20 Shots

The course of fire for the events listed in Rule 5 to be as follows:

Range	Shots	Position	Timing
100m	4	Sit or Kneel	Up to 10 minutes
100m	4	Stand Unsupported	Up to 10 minutes
50m	4	Stand Unsupported	Up to 10 minutes
50m	2	Stand Unsupported	In 10 seconds
25m	3 X 2 shots	Stand Unsupported	Each pair in 10 seconds

### 3.7 Bore Guns and Rifles:

- 3.7.1 Any bore gun or rifle with full rifling or patent rifling, as in Paradox (rifled choke), or semi-invisible rifling for ball and shot. Smoothbore ball guns are permitted provided they are specifically designed for ball and have sights fitted by the original maker.
- 3.7.2 Minimum 16 bore.
- 3.7.3 Must have maker's fitted sights.
- 3.7.4 May use black powder or nitro loads. Must be factory maximum or equivalent reloads.
- 3.7.5 Projectiles must be of a traditional design such as round ball, bluff nosed or paradox and must be bore riding. Shotgun slugs, such as "Brenneke" or "Foster" type slugs, saboted projectiles or similar modern developments are not permitted.
- 3.7.6 Firearms of modern manufacture in keeping with the spirit of the event may be used, for example the Greener GP.

### 5.7 Course of Fire: 14 Shots

The course of fire for the events listed in Rule 5 to be as follows:

Range	Shots	Position	Timing
100m	2	Sit or Kneel	Up to 5 minutes
100m	2	Stand Unsupported	Up to 5 minutes
50m	2	Stand Unsupported	Up to 5 minutes
50m	2	Stand Unsupported	In 10 seconds
25m	3 X 2 shots	Stand Unsupported	Each pair in 10 seconds

### 17.1.2 African Plains Rifle

- a. Magnum Calibres 6.5 to 8mm inclusive
- b. Minimum bullet weight 140 grains
- c. Minimum muzzle energy 3,000 ft lbs
- d. 20 rounds per match
- e. No scope penalty
- f. 50m Slow Fire Pistol Target used throughout.

### Supplementary Event Course of Fire: 20 Shots

The course of fire for the event listed is to be as follows:

Range	Shots	Position	Timing
200m	3	Using shooting sticks	Up to 5 minutes
200m	2	Sitting Post	Up to 5 minutes
200m	2	Standing Post	Up to 5 minutes
100m	3	Offhand	Up to 5 minutes
100m	3	Sitting Post	Up to 5 minutes
100m	3	Standing Post	Up to 5 minutes
50m	2	Offhand Rapid Fire	20 seconds
50m	2	Offhand Rapid Fire	15 seconds

### **3.9 Ammunition:**

- 3.9.1 Ammunition must meet the minimum criteria laid down for the class being contested.
- 3.9.2 A shooter shall have available at the firing line, two (2) extra rounds for evaluation by the Range Officer if required. Failure to comply with the above may mean disqualification from that event.
- 3.9.3 If a competitor's ammunition requires evaluation, then the Range Officer will choose at random from the competitor's ammunition on the firing line those rounds required for evaluation.
- 3.9.4 Evaluation of ammunition will be carried out by the use of a chronograph and the competitor's rifle and/or by manual checking of projectiles for weight and type
- 3.9.5 Ammunition may not be borrowed while on the line.

### **3.10 Calculation of muzzle energy:**

- 3.10.1 The formula for calculating muzzle energy is:  $E = M \times V^2 \div 450435$   
where E is muzzle energy, M is bullet weight in grains and  
V is muzzle velocity in fps.

## **SECTION 4: EQUIPMENT AND CLOTHING RULES**

**4.1 Spotting Scopes:** The use of spotting scopes will not be permitted.

**4.2 Optics:** No personal optical aids, other than safety glasses and/or prescription glasses and/or contact lenses are permitted to be used in events.

**4.3 Slings:** Slings may be fitted but must not be used as a shooting aid

**4.6 Scope Sights:** Scope sights may be used subject to the following conditions. In these Rules a scope sight includes any optical device that gives a single sighting plane. For example 'red dot' and holographic sights are included in this definition.

4.6.1 Rifles fitted with **scope sights up to and including four (4) power** may be used subject to the following points penalty.

Group One 15 points

Group Two 10 points

Group Three 6 points

4.6.2 Rifles fitted with **scope sights over four (4) power** may be used subject to the following points penalty.

Group One 20 points

Group Two 14 points

Group Three 8 points

4.6.3 **Scope sights are not permitted** in the following two events:  
Black Powder Express and Bore Guns.

4.6.7 Changes to the reticule or scope sighting system are not allowed during the course of an event.

### **4.7 Muzzle brakes and muzzle porting devices:**

The use of any device which diverts muzzle gases, including muzzle brakes and/or barrel porting, is prohibited from use. A rifle fitted with any combination of these systems may be permitted, provided the device can be sleeved or blanked off so as to be inoperative.